

THE GAMEPLAY iNQUIRY CYCLE

IN SPANISH OR ENGLISH

1. Identify the core gameplay mechanic.
What do you do when you play Selene?
2. Identify the game goal(s).
What do you need to do to win?
3. Identify when game score and scaffolds indicate a mistake.
How does Selene tell you that you make a mistake?
4. Identify the mistake.
What mistake did you make?
5. Identify what you control.
What do you control in this part of the game?
6. Hypothesize how to change what you control to correct the mistake.
How can you change your behavior to correct the mistake?
7. Test the hypothesis.
Does it work? If it did, you won this part of the game! Congratulations!
8. Refine the hypothesis. If it did not work, repeat the inquiry cycle until you win!

USE THE iNQUIRY CYCLE TO
WiN!